

## Dr. Z's Math251 LAST Handout [The Meaning of It All]

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### Concept 1: Indefinite Integral:

**Notation:**  $\int f(x) dx$

**Input:** A *function*  $f(x)$  of the single-variable  $x$ .

**Output:** A **function**  $F(x)$

**Meaning:**  $F(x)$  is a function such that  $F'(x) = f(x)$ . Since there are many such functions (for example if  $f(x) = x$ , then  $F(x) = x^2/2$ ,  $F(x) = x^2/2 + 1$ ,  $F(x) = x^2/2 + 11$ , etc. all have this property, we write  $+C$  for *arbitrary* constant, to indicate that this is really a *family of answers*.

**How to compute it:** Memorize the answer for basic functions and use **integration techniques** for complicated ones. Better still: use Maple (but not on exams!).

### Concept 2: Definite Integral:

**Notation:**  $\int_a^b f(x) dx$

**Input:** A *function*  $f(x)$  of the single-variable  $x$ , and two *numbers*  $a$  and  $b$ .

**Output:** A **number**.

**How to Compute it:** Find the *indefinite* integral  $\int f(x) dx$ , let's call it  $F(x)$ , and do  $F(b) - F(a)$ .

**Meanings:** 1. If  $f(x)$  is positive for  $a \leq x \leq b$ , then it is the area under the curve  $y = f(x)$ , above the  $x$  axis, and between the vertical lines  $y = a$  and  $y = b$ .

2. If you have a one-dimensional wire stretched out from  $x = a$  to  $x = b$ , and its (linear) density-function is  $f(x)$ , then this is its **mass**.

**Important Special case:** when  $f(x) = 1$ ,  $\int_a^b dx = b - a$ , the length of the interval  $b - a$ .

### Concept 3: Line-Integral of the arclength kind

**Notation:**  $\int_C f(x, y, z) ds$

**Inputs:** a function of **three** variables  $(x, y, z)$  (or sometimes **two**  $(x, y)$ ) and a **curve** described (usually) in **parametric** representation.  $x = Expression_1(t)$ ,  $y = Expression_2(t)$ ,  $z = Expression_3(t)$  ( $a \leq t \leq b$ ) or equivalently in **vector notation**  $\mathbf{r}(t) = \langle x(t), y(t), z(t) \rangle$  ( $a \leq t \leq b$ ).

**Output:** a **number**.

**How to Compute it:** replace  $ds$  by  $|\mathbf{r}'(t)|dt$ ,  $\int_C$  by  $\int_a^b$  and  $f(x, y, z)$  by  $f(x(t), y(t), z(t))$ , getting a definite integral in  $t$ .

**Meanings:** 1. If you build your two-dimensional house along the curve, with the floor being the curve and the ceiling-height given by the function  $f(x, y, z)$ , it is the area of that house.

2. If it is a wire whose linear density is given by  $f(x, y, z)$  then it is its mass

**Important Special case:** If  $f(x, y, z) = 1$  we get the **length** of the curve (also called **arclength**).

### Concept 3': Line-Integral of the Vector-Field kind

**Notation:**  $\int_C \mathbf{F} \cdot d\mathbf{r}$

**Inputs:** a **vector-field** of **three** variables  $(x, y, z)$ ,  $\mathbf{F} = \langle P, Q, R \rangle$ , (or sometimes **two**  $(x, y)$ ) and  $\mathbf{F} = \langle P, Q \rangle$ ) and a **curve** described (usually) in **parametric** representation.  $x = Expression_1(t), y = Expression_2(t), z = Expression_3(t)$  ( $a \leq t \leq b$ ) or equivalently in **vector notation**  $\mathbf{r}(t) = \langle x(t), y(t), z(t) \rangle$  ( $a \leq t \leq b$ ).

**Output:** a **number**.

**How to Compute it:** replace  $d\mathbf{r}$  by  $\mathbf{r}'(t)dt$ ,  $\int_C$  by  $\int_a^b$  and  $\mathbf{F}$  by what you get by plugging-in in  $P, Q, R$  the expressions in terms of  $t$  for  $x, y, z$ . Then compute the dot-product  $\mathbf{F} \cdot \mathbf{r}'(t)dt$  and integrate from  $t = a$  to  $t = b$ . Equivalently do  $\int Pdx + Qdy + Rdz$  with  $dx = x'(t)dt, dy = y'(t)dt, dz = z'(t)dt$ .

**Meanings:** Several in physics. Most important, the **work** done by a **force**  $\mathbf{F}$  moving along  $C$ .

**Important Special case:** None.

### Concept 4: Iterated Integral of two variables

**Notation:**  $\int_a^b \int_{g_1(x)}^{g_2(x)} f(x, y) dy dx$  (type I)

or

$\int_a^b \int_{g_1(y)}^{g_2(y)} f(x, y) dx dy$  (type II)

**Inputs:** a **function**  $f(x, y)$  of two variables, **numbers**  $a$  and  $b$  and **functions** (that sometimes happen to be constant functions hence may be numbers)  $g_1(x), g_2(x)$  (for type I) or  $g_1(y), g_2(y)$  (for type II).

**Output:** a **number**.

**Watch out for nonsense:**  $\int_x^{2x} \int_0^1 f(x, y) dy dx$  is utter-nonsense (**outside** limits-of-integration can only be numbers).

**How to Compute it:** First you do the **inner-integral**, getting a function of the outside variable-of-integration, then you do the **outside-integral** getting a number.

**Meanings:** these come up when evaluating double-integrals (alias area-integrals).

**Important Special case:** None.

### Concept 5: Iterated Integral of three variables

Analogous to two variables, but now you have an **inside** integral, a **middle** integral, and an **outside** integral.

### Concept 6: Double Integral (alias Area-integral)

**Notation:**  $\int \int_D f(x, y) dA$

**Inputs:** a **function**  $f(x, y)$  of two variables, and a **region**  $D$  in the plane ( $xy$ -plane).

**Output:** a **number**.

**How to Compute it:** Express the region  $D$  either in type-I style, or type-II style, or polar. Then convert the double-integral into an **iterated integral**.

**Meanings:** 1. If  $f(x, y)$  is positive, and you build a building whose floor is the region  $D$ , and whose ceiling-height above a typical point  $(x, y)$  is given by the function  $f(x, y)$ , then it is the **volume** of that building.

2. If you have a plate whose shape is  $D$  and  $f(x, y)$  is its **density**, then it is the **mass** of the plate.

**Important Special case:** if  $f(x, y)$  is 1 then you get the **area** of  $D$ .

### Concept 7: Surface Integral of the scalar kind

**Notation:**  $\int \int_S f(x, y, z) dS$

**Inputs:** a **function**  $f(x, y, z)$  of three variables, and a **surface**  $S$  (either given **explicitly** as  $z = g(x, y)$  or **parametrically** as  $\mathbf{r}(u, v)$ ).

**Output:** a **number**.

**How to Compute it:** In the explicit case: find the **projection** on the  $xy$ -plane, call it  $D$ , then replace  $dS$  by  $\sqrt{1 + (g_x)^2 + (g_y)^2}dA$  and do the resulting double-integral (not forgetting to replace  $z$  by  $g(x, y)$  so you won't get any mention of  $z$ .)

In the parametric case: Let  $D$  be the **parameter-space** region (usually given by the problem). Replace  $x, y, z$  by their expression in  $(u, v)$  and replace  $dS$  by  $|r_u \times r_v|dA$ , and do the resulting double-integral.

**Meanings:** 1. If you have a building whose floor is the surface  $S$ , and whose ceiling-height above a typical point  $(x, y, z)$  is given by the function  $f(x, y, z)$ , then it is the **volume** of that building.

2. If you have a piece of material that fits on  $S$  and  $f(x, y, z)$  is the density function, then it is the **mass**.

**Important Special case:** if  $f(x, y, z)$  is 1 then you get the **surface-area** of  $S$ .

**Concept 7': Surface Integral of the vector-field kind**

**Notation:**  $\int \int_S \mathbf{F} \cdot d\mathbf{S}$

**Inputs:** a **vector-field**  $\mathbf{F}(x, y, z)$  of three variables, and three components (called  $P, Q, R$ ) and a **surface**  $S$  (either given **explicitly** as  $z = g(x, y)$  or **parametrically** as  $\mathbf{r}(u, v)$ ).

**Output:** a **number**.

**How to Compute it:** In the explicit case,  $z = g(x, y)$  find the projection of  $S$  on the  $xy$ -plane, call it  $D$ , and find the double-integral

$$\int \int_D \left( -P \frac{\partial z}{\partial x} - Q \frac{\partial z}{\partial y} + R \right) dA$$

In the parametric case: Let  $D$  be the **parameter-space** region (usually given by the problem). replace  $x, y, z$  by their expression in  $(u, v)$  and replace  $d\mathbf{S}$  by  $(\mathbf{r}_u \times \mathbf{r}_v)dA$ , take the dot-product and do the resulting double-integral.

**Meanings:** Several in physics (most notably Electricity and Magnetism).

**Important Special case:** None.

**Concept 8.: Triple Integral (alias Volume-Integral)**

**Notation:**  $\int \int \int_E f(x, y, z) dV$

**Inputs:** a **function**  $f(x, y, z)$  of three variables, and a **region**  $E$  in space.

**Output:** a **number**.

**How to Compute it:** Express the region  $E$  either in  $x - y - z$  order or  $x - z - y$  order etc., or in cylindrical, or in spherical coordinaters. Then convert the triple-integral into an **iterated integral** and do it **one-step-at-a-time** from inside to outside.

**Meanings:** 1. If  $f(x, y, z)$  is positive, and you build a **four-dimensional** building whose "floor" is the region  $E$ , and whose ceiling-height above a typical point  $(x, y, z)$  is given by the function  $f(x, y, z)$ , then it is the **four-dimensional "volume"** of that building.

2. If you have a solid body whose shape is  $E$  and  $f(x, y, z)$  is its **density**, then it is the **mass** of that solid-body.

**Important Special case:** if  $f(x, y, z)$  is 1 then you get the **volume** of  $E$ .

### Concept 9: Gradient

**Notation:**  $\nabla f(x, y, z)$

**Inputs:** a **function**  $f(x, y, z)$  of three variables,

**Output:** a **vector-field**.

**How to Compute it:**  $\nabla f = \langle f_x, f_y, f_z \rangle$

**Meaning:** the **magnitude** of  $\nabla f$  is the **maximum rate of change** and its direction is the **direction where it changes the fastest**.

### Concept 9: Curl

**Notation:**  $curl \mathbf{F}$  (in math) or  $\nabla \times \mathbf{F}$  (in physics)

**Input:** a **vector-field**  $\mathbf{F}(x, y, z)$  of three components and three variables,  $\langle P, Q, R \rangle$ .

**Output:** another **vector-field**.

**How to Compute it:**

$$\nabla \times \mathbf{F} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ P & Q & R \end{vmatrix} .$$

**Meaning:** very important in Electricity and Magnetism.

### Concept 10: Divergence

**Notation:**  $div \mathbf{F}$  (in math) or  $\nabla \cdot \mathbf{F}$  (in physics)

**Input:** a **vector-field**  $\mathbf{F}(x, y, z)$  of three components and three variables,  $\langle P, Q, R \rangle$ .

**Output:** a **function** of  $(x, y, z)$ .

**How to Compute it:**  $P_x + Q_y + R_z$ .

**Meaning:** very important in Electricity and Magnetism.

### Important relationships between concepts

**Green's Theorem** relates the notion of **line-integral** (of the vector-field kind over a **closed**

curve) in **two** dimensions with the notion of **area-integral** (a.k.a. as **double integral**).

**Stokes's Theorem** relates the notion of **line-integral** (of the vector-field kind) in **three** dimensions with the notion of **surface-integral** (of the vector-field kind) over an **open** surface [one that has a bounding-curve].

**The Divergence Theorem** relates the notion of **surface-integral** (of the vector-field kind) over a **closed** surface with the notion of **triple-integral** (a.k.a. volume-integral) .

### Important Simplifications

1. For **any** function  $f(x, y, z)$  (that is “nice”)  $\text{curl}(\nabla f) = \mathbf{0}$ .

More explicitly: If you take any function  $f(x, y, z)$  (you name it!) and first take its **gradient** getting some vector field (a vector of functions). Then take the curl of that vector-field, and **surprise** you get the **0** vector-field.

2. For **any** vector-field  $\mathbf{F}(x, y, z)$  (that is “nice”)  $\text{div}(\text{curl } \mathbf{F}) = 0$ .

More explicitly: If you take any vector-field  $\mathbf{F}(x, y, z)$  (you name it!) and first take its **curl** getting some other vector field, then take the **divergence** of that vector-field, and **surprise** you get the 0-function.

How to use these fact? Suppose that I give you an extremely complicated function like

$$f(x, y, z) = \cos(e^{\cos xyz + \sin z} + x + y + z^3)(x^3 + 7xyz - y^6)$$

and ask you to compute  $\text{curl}(\nabla f)$ . If you do it stupidly, you would first find  $\nabla f$ , and then take the curl of that. This would take you two hours and you won't have time to do anything else. But if you **knew** the fact that  $\text{curl}(\nabla f)$  is **always 0** it would take you one second.

### Important shortcuts

1. If you have an area-integral with the integrand being a plain number of a region whose area you know from middle-school, for example

$$\int \int_D 5 dA \quad ,$$

You first take the 5 in front

$$5 \int \int_D dA \quad ,$$

and use the fact that when the integrand is 1 the **area-integral** becomes plain **area** so the answer is 5 times the area of  $D$ .

Remember: the area of a rectangle is: length times width;

the area of a triangle is: base times height over 2.

The area of a circle radius  $r$  is  $\pi r^2$ .

The area of a semi-circle radius  $r$  is  $(\pi r^2)/2$ .

2. Similarly if you have a **surface-integral** with the integrand being a number (remember the surface area of a sphere radius  $R$  is  $4\pi R^2$ , that of an open hemisphere half of that, that of a closed cylinder radius  $R$  height  $h$  is  $2\pi Rh + 2\pi r^2$ )

3. Similarly if you have a **volume-integral** with the integrand being a number (remember the volume of a sphere radius  $R$  is  $(4\pi/3)R^3$ , that of a hemisphere half of that, that of a cylinder radius  $R$  height  $h$  is  $\pi R^2 h$ )

4. Similarly if you have a **line-integral** (of the  $ds$  kind) with the integrand being a number (remember the length (i.e. circumference) of a circle radius  $R$  is  $2\pi R$ ).

5. In **polar** and **cylindrical** coordinates the “phrase”  $x^2 + y^2$  is  $r^2$ .

6. In **spherical** coordinates the “phrase”  $x^2 + y^2 + z^2$  is  $\rho^2$ .

#### Use and Abuse of Nonsense Detection

length, area, and volume can **never** be negative numbers but **line-integrals**, **area-integrals** and **volume-integrals** often are.