MATH 251:H4–H6 Maple assignment 3 FALL 2015

You are encouraged to discuss this assignment with other students and with the instructors, but the work you hand in should be your own. The web page

http://www.math.rutgers.edu/courses/251/Maple/Lab3/Quadrics.html

can help you with this assignment; to find it, follow the "Maple in Math 251" link on the the Math 251 course webpage.

A web page will be posted listing individual data for each student. For this lab the data will be two functions and three constants.

- The first function, F(x, y), will be a second degree polynomial of two variables (x and y). There will also be a specific value given for x, let's say x = A.
- The second function, G(x, y, z), will be a second degree polynomial of two variables (x, y, and z). There will also be a value given for x and a value given for y, let's say x = B and y = C.

Use Maple to help you answer the following questions.

What kind of curve is F(x, y) = 0? Is it a hyperbola, a parabola, or an ellipse? For which values of y is (A, y) on the curve F(x, y) = 0? (Usually there will be two values of y, but you may be lucky, and there may be only one.) For each of these values of y, use Maple to compute a vector normal to the curve F(x, y) = 0 at the point (A, y). Then use Maple to draw this vector or vectors, together with the curve F(x, y) = 0.

What kind of surface is G(x, y, z) = 0? Is it a cylinder (what type of cylinder?), a cone, a paraboloid (what type of paraboloid?), an ellipsoid, or a hyperboloid (what type of hyperboloid?). For which values of z is (B, C, z) on the curve G(x, y, z) = 0? (Usually there will be two values of z, but you may be lucky, and there may be only one.) For each of these values of z, use Maple to compute a vector normal to G(x, y, z) = 0 at (B, C, z). Then use Maple to draw this vector or vectors, together with the surface G(x, y, z) = 0.

This assignment is due Friday, November 13. Late submissions will not be accepted.

## Please hand in a printout of all Maple instructions that you use.

• All pages should be labeled with your name and section number. Also, please staple together all the pages you hand in.

## • You should clean up your submission by removing the instructions that had errors.

The work that you hand in should include:

- 1. A clear picture of F(x, y) = 0, including your identification of the type of the curve. Show evidence for your assertion. The identification can be done "by hand" on your printout.
- 2. The coordinates of the point or points (A, y) in your computations.
- 3. A second picture of the curve F(x, y) = 0, which shows also the normal vectors at point(s) (A, y). Select the picture carefully. It should show the vectors as perpendicular to the curve.
- 4. 4.A clear picture of the surface G(x, y, z) = 0, including your identification of the type of the surface. You may give several pictures; select your views carefully to show evidence for your assertion. The identification can be done "by hand" on your printout.
- 5. The coordinates of the point or points (B, C, z) in your computations.
- 6. A further picture or pictures of the curve G(x, y, z) = 0, which show also the normal vectors at point(s) (B, C, z). You may need to give several views of this picture; select your views carefully so that so that the vectors are shown as perpendicular to the surface.

**Remark:** The background information for these labs suggests drawing vectors using the **spacecurve** command, which is fine. There is also an **arrow** command, which gives plots that look more like vectors but is rather tricky to use. Experiment with it if you like.