

## Math 244 Exam 2 Practice Problems

1. Consider the initial value problem

$$4y'' + 12y' + 9y = 0, \quad y(0) = 1, y'(0) = -4$$

(a). Find the solution.

(b). Change the second initial condition to  $y'(0) = \beta$  and find the solution as a function of  $\beta$ . Then find the critical value of  $\beta$  that separates solutions that always remain positive from those that eventually become negative.

2.

a) Find the general solution of the differential equation  
 $y^{(4)} - y''' - y'' + y' = 0$

b) Determine a suitable form of the particular solution of  
the  $y^{(4)} - y''' - y'' + y' = t^2 + 4 + tsint$ . (You do not have to find  
the constants).

3. Use the variation of parameters method to find the general solution of:  $y'' - 2y' + y = \frac{e^t}{t^2 + 1}$

4. A mass weighing 4 lb stretches a spring 1.5 inches. The mass is displaced 2 inches in the positive direction from the equilibrium position and released. There is no damping and the mass is acted upon by an external force  $F_0 = 2\cos 3t$  lbs.
- a) Find the equation of motion.

- b) If the external force is replaced by a force  $F_0 = 4\sin\omega t$  find the value of  $\omega$  for which resonance occurs.

5. A 3.2 pound weight is attached to a spring with stiffness (i.e. spring constant)  $k = 2$ , and the system is then immersed in a medium that imparts a damping force equal to 0.4 times the velocity. (Assume  $g = 32$  ft per sec<sup>2</sup>)

a) Find the equation of motion if the weight is released from rest 1 foot above the equilibrium.

b) Find the (quasi) frequency and the period.

c) Draw a rough sketch of the solution.

6.

a) Show that the following vectors are linear dependent by obtaining a linear relationship between them.

$$\vec{x}^{(1)} = \begin{pmatrix} 1 \\ -1 \\ 3 \end{pmatrix}, \quad \vec{x}^{(2)} = \begin{pmatrix} -4 \\ 1 \\ -6 \end{pmatrix}, \quad \vec{x}^{(3)} = \begin{pmatrix} 2 \\ -1 \\ 4 \end{pmatrix}$$

b) Show that the following functions are linear independent by calculating their Wronskian.

$$y_1 = t, \quad y_2 = \mathit{shint}, \quad y_3 = \mathit{cost}$$