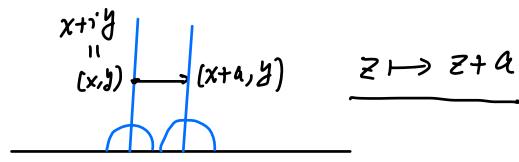
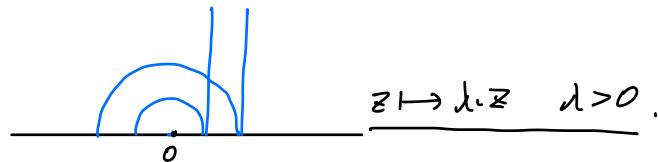


Hyperbolic geometry : Upper half plane.

Examples Isometries : . . translation
of



- scaling



- reflection

$$z \mapsto 2a - \bar{z}$$

$$\begin{aligned} (x, y) &\mapsto (2a-x, y) \\ z = x+i y & \quad (2a-x)+i y = 2a - (x-i y) \end{aligned}$$

$2a - \bar{z}$
 $\bar{z} = x - i y$
 $z = x + i y$

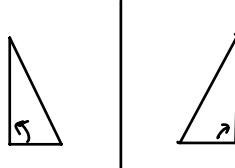
- inversion

$$\begin{aligned} & \text{Diagram: A point } P \text{ is at distance } r \text{ from the origin } O \text{ at angle } \theta. \text{ It is mapped to } Q \text{ at distance } R \text{ from } O \text{ at angle } \theta. \\ & z = r \cdot e^{i\theta} = r(\cos \theta + i \sin \theta) \\ & \bar{z} = r \cdot e^{-i\theta} \end{aligned}$$

$$|OP| \cdot |OQ| = R^2 \Rightarrow |OQ| = \frac{R^2}{|OP|} = \frac{R^2}{r}$$

$$Q \leftrightarrow |OQ| \cdot \left(e^{i\theta} \right) = \frac{R^2}{r} \cdot e^{i\theta} = \frac{R^2}{r \cdot e^{-i\theta}} = \frac{R^2}{\bar{z}}$$

$$z \mapsto \frac{R^2}{\bar{z}}$$



Isometry \swarrow orientation preserving (translation, rescaling)
 \searrow orientation reversing (reflection, inversion)

Euclidean:

translation, rotation \leftarrow orientation preserving

reflection, glide reflection \leftarrow orientation reversing.

$$v = \begin{pmatrix} x \\ y \end{pmatrix} \xrightarrow{T} \underbrace{A \cdot v + w_0}_{\uparrow} = \begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} + \begin{pmatrix} u_0 \\ v_0 \end{pmatrix}$$

$$A^T \cdot A = I_2 = A \cdot A^T \quad (A^T = A^{-1})$$

↔

$\det(A) = ad - bc = 1 \quad \begin{cases} A = I_2 \\ A = \begin{pmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{pmatrix} \rightarrow \text{rotation} \end{cases}$

or $= -1 \quad \begin{cases} \text{reflection} \\ \text{glide reflection} \end{cases}$

• Hyperbolic isometry, linear fractional transformation

$$y = \begin{pmatrix} a & b \\ c & d \end{pmatrix} \quad \frac{ad - bc = 1}{=} \det(Y) \quad \underline{a, b, c, d \in \mathbb{R}}$$

$$\rightsquigarrow T_Y(z) = \frac{az+b}{cz+d} \quad \begin{matrix} \text{---} \\ z \mapsto \bar{z} \end{matrix} \quad \begin{matrix} \text{---} \\ \overline{T_Y(z)} \end{matrix}$$

• $c=0$, $T_Y(z) = \frac{az+b}{0 \cdot z+d} = \frac{az+b}{d} = \left(\frac{a}{d}\right)z + \left(\frac{b}{d}\right)$ is an isometry.

$| = ad - bc = \frac{ad}{d} > 0 \Rightarrow a, d \text{ same sign}$

• $c \neq 0$, $\frac{az+b}{cz+d} = \frac{a(z+\frac{d}{c}) - \frac{ad}{c} + b}{c(z+\frac{d}{c})} = \frac{a}{c} - \frac{\frac{ad-bc}{c^2}}{z+\frac{d}{c}}$

$$z \rightarrow z + \frac{d}{c} \xrightarrow{\text{translation}} -\frac{\lambda}{z+\frac{d}{c}} \xrightarrow{\text{reflection+inversion}} \frac{a}{c} - \frac{\lambda}{(z+\frac{d}{c})^2} \xrightarrow{\text{translation}}$$

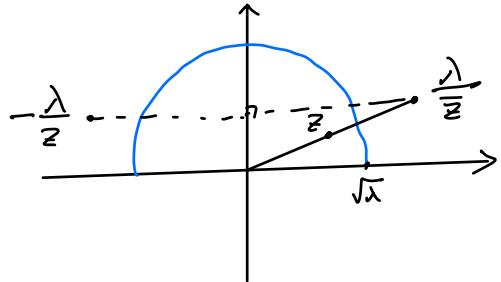
reflection w.r.t. a circle.

$$z \mapsto -\frac{\lambda}{\bar{z}}$$

$\frac{\lambda}{\bar{z}}$

reflection w.r.t. circle of radius $\sqrt{\lambda}$

2.0- $\left(\frac{\lambda}{\bar{z}}\right)$
reflection w.r.t. $x=0$.



reflection : $z \mapsto \frac{R^2}{\bar{z}}$

• $z \mapsto 2a - \bar{z}$

$$-\frac{\lambda}{\bar{z}} = \frac{az - \bar{\lambda}}{\bar{\lambda} \cdot z + a} = T_{\left(\frac{a}{\bar{\lambda}}, -\frac{\bar{\lambda}}{a}\right)}(z)$$

$$T_{\left(\frac{a}{c}, \frac{b}{d}\right)}(z) = \frac{az + b}{cz + d}$$

linear fractional transformation

$$\gamma = \begin{pmatrix} a & b \\ c & d \end{pmatrix}, \quad \det(\gamma) = ad - bc > 0. \quad \sim \frac{1}{\sqrt{\det(\gamma)}} \begin{pmatrix} a & b \\ c & d \end{pmatrix}$$

$$T_\gamma(z) = \frac{az + b}{cz + d} = \frac{(a \cdot t) \cdot z + b \cdot t}{(c \cdot t)z + d \cdot t} = T_{\left(\frac{ta}{tc}, \frac{tb}{cd}\right)}(z)$$

$$\det(t \cdot \gamma) = t^2 \det(\gamma)$$

$$T_\gamma(z) = T_{\frac{1}{\sqrt{\det(\gamma)}}} \gamma(z) \quad \cdot \underbrace{\left(\det\left(\frac{\gamma}{\sqrt{\det(\gamma)}}\right) = \left(\frac{1}{\sqrt{\det(\gamma)}}\right)^2 \cdot \det(\gamma) = 1. \right)}$$

• translation $z \mapsto z + a$

\downarrow

$2a_1 - \bar{z} \mapsto 2a_2 - \overline{(2a_1 - \bar{z})}$

\downarrow

$(2(a_2 - a_1)) + z$

• scaling $z \mapsto \lambda z$

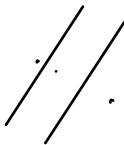
\downarrow

$\frac{R_1^2}{\bar{z}} \mapsto \frac{R_2^2}{\bar{z}}$

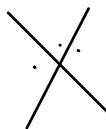
$= z \left(\frac{R_2^2}{R_1^2} \right)$

Euclidean

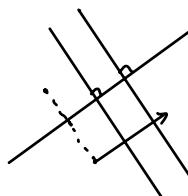
translation



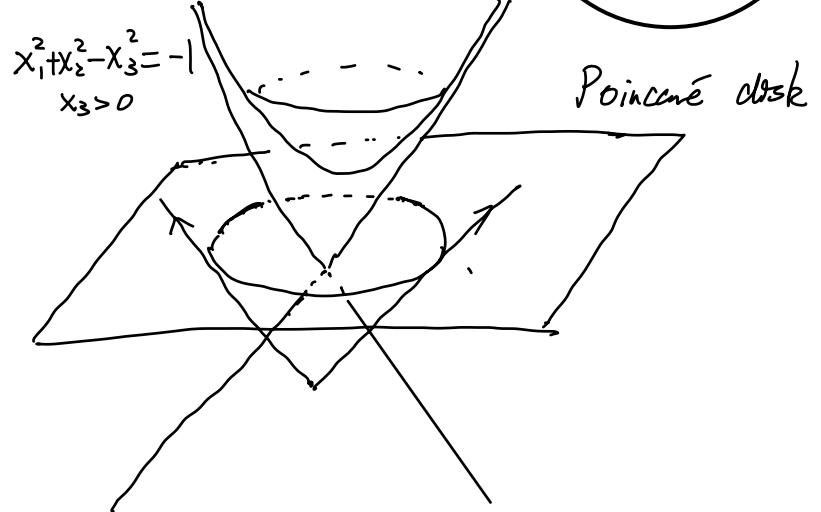
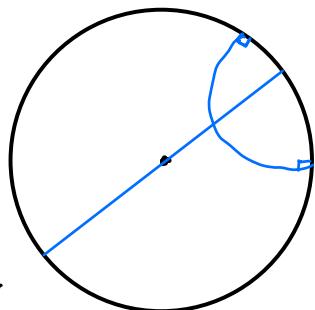
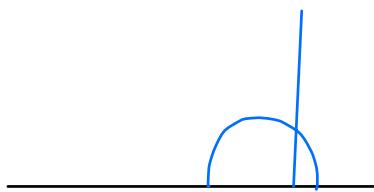
rotation



reflection



glide reflection



$$\text{Isom}^+(\mathbb{H}) = \left\{ T_\gamma(z) : \gamma = \begin{pmatrix} a & b \\ c & d \end{pmatrix}, ad - bc = 1 \right\}$$

\uparrow \nwarrow upper half plane
 {isometries of \mathbb{H} } {that preserve orientation}

$$\gamma_1 \cdot \gamma_2 = \begin{pmatrix} a_1 & b_1 \\ c_1 & d_1 \end{pmatrix} \cdot \begin{pmatrix} a_2 & b_2 \\ c_2 & d_2 \end{pmatrix} = \begin{pmatrix} a & b \\ c & d \end{pmatrix} = \gamma$$

$$T_{\gamma_1} \circ T_{\gamma_2} = \underline{\hspace{1cm}} = T_{\gamma}$$

$$\begin{aligned} T_{\gamma_1} \circ T_{\gamma_2}(z) &= T_{\gamma_1} \left(\frac{a_2 z + b_2}{c_2 z + d_2} \right) = \frac{a_1 \cdot \frac{a_2 z + b_2}{c_2 z + d_2} + b_1}{c_1 \cdot \frac{a_2 z + b_2}{c_2 z + d_2} + d_1} \\ &= \frac{a_1(a_2 z + b_2) + b_1(c_2 z + d_2)}{c_1(a_2 z + b_2) + d_1(c_2 z + d_2)} = \frac{(a_1 a_2 + b_1 c_2)z + (a_1 b_2 + b_1 d_2)}{(c_1 a_2 + d_1 c_2)z + (c_1 b_2 + d_1 d_2)} \\ &= T \begin{pmatrix} a_1 a_2 + b_1 c_2 & a_1 b_2 + b_1 d_2 \\ c_1 a_2 + d_1 c_2 & c_1 b_2 + d_1 d_2 \end{pmatrix}(z). \end{aligned}$$

$$\begin{cases} a, b, c, d \in \mathbb{R} \\ \left\{ \gamma = \begin{pmatrix} a & b \\ c & d \end{pmatrix} : \det \gamma = 1 \right\} \end{cases}$$

$\overset{H}{\text{SL}_2(\mathbb{R})}$

$$\left(\frac{a_1}{c_1}, \frac{b_1}{d_1} \right) \cdot \left(\frac{a_2}{c_2}, \frac{b_2}{d_2} \right)$$

$$\gamma \mapsto T \in \text{Isom}^+(\mathbb{H}).$$

$$\left\{ \begin{array}{l} \overline{T_{\gamma_1} \circ T_{\gamma_2}} = T_{\gamma_1} \circ T_{\gamma_2} \\ \overline{T_I} = T_{\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}}(z) = \frac{1 \cdot z + 0}{0 \cdot z + 1} = z = \text{Id}(z). \\ \overline{T_{\gamma^{-1}}(z)} = (T_{\gamma})^{-1}(z). \end{array} \right. \quad \left(\begin{array}{l} \text{homomorphism} \\ \text{of groups} \end{array} \right)$$

$$\gamma = \begin{pmatrix} a & b \\ c & d \end{pmatrix} \quad -\gamma = \begin{pmatrix} -a & -b \\ -c & -d \end{pmatrix} \quad \det(-\gamma) = \det(\gamma) = 1.$$

$$T_{-\gamma} = \frac{(-a)z + (-b)}{(-c)z + (-d)} = \frac{az + b}{cz + d} = T_{\gamma}$$

