History of Math, Princeton University, Fall 2024, Prof. Kontorovich ast type: Resolution of Canstruction Problems From Antanty: D Trizectry au angle El Squarry circle (II) Doubling cube. rationals (quotients) 行 in teyers  $-13,76218$  $Z = 0.4$   $\frac{1}{2} = 0.\overline{3}$  $4e$  N  $-4$ natural #s. B & "Constructible numbers", compte  $\Delta$   $\leftarrow$  algebrar mubers".  $\alpha$  is a coot of  $f(x)$  if  $f(\alpha)z_0$ .  $\overline{Q}$  A number is "algebraic" if it is the root of a polynomial with<br>integer coefficients<br> $\overline{Q}$ ,  $\overline{Q}$  $+q\overline{X}+\overline{q}$ 

 $Q_1$  Js  $46A?$   $f(x)=x-4$ <br> $f(q)=0$ <br> $f(q)=0$  $d_1$   $f(x) = f(x) = x - 2$ <br> $f(x) = 2$ <br> $f(x) = 2$ <br> $f(\frac{2}{5}) = 0$  $Q: I5 \quad \sqrt{2} \in A?$   $f(x) = x^2 - 2$ .  $f(\sqrt{2}) = (52)^{2} - 2 - 2 - 2 = 0.$  $x^2-2=0$ ,  $x=2$ ,  $x=52,-52$ .  $Q: I5 \quad i \in A$ ?  $f(x)=|x^2+1$ .  $x^2 + 1 = 0$ ,  $x^2 = -1$ ,  $x = i$ ,  $-i$  $Q: I5 \sqrt{2493} G/N$  $X^8 - 19$   $(2 + 3^{1/4})^{1/2} = x$ 

 $2+3^{11}$  =  $x^2$ ,  $3^{\frac{11}{4}}$  =  $x^2$  2.  $(x^{2}-2)^{4}=3$ ,  $(x^{2}-2)^{4}-3$  $f(x)=x^{8}-8x^{6}+24x^{4}-32x^{2}+16-3.$  $Def: A$  real uniber  $\alpha \in B$ (ie is Constructable) if it can Se expressed using long square-roots.<br>Q: Is JZGB? Yes. + - x - & <del>5-13, 154</del>  $\overline{Q: 15 \over 245} = BC1.$  $\sqrt{2+\sqrt{53}}$   $(3^{\frac{1}{2}})^{1/2} = 3^{\frac{1}{2}\frac{1}{2}} = 3^{\frac{1}{3}} = 3$  $Q: I\ s \sqrt[3]{2} \in \mathbb{B}^2 \text{ Ans. No.}$ 

there is a geometric (straight edge and compass) process that creates it.  $T_{nn}$ :  $(Says')797$ : If a  $\frac{1}{2}$   $n$ umber  $\alpha$  is Constructible, then e<br>Vz  $\frac{1}{x}$  (Gavss) 797): If a<br>  $\frac{1}{x}$   $\frac{1}{x}$  (Gavss) 797): If a<br>  $\frac{1}{x}$  (Gavss) 2001<br>  $\frac{1}{x}$  (Gavss)  $\frac{1}{x}$  (Length edge and compass) process that c<br>  $\frac{1}{x}$  (Gall 9) in length<br>  $\frac{1}{x}$  (Gall 9) in lengt  $\overline{\mathcal{O}}$  $\frac{1}{x}$ <br> $\frac{1}{x}$  $\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 &$ Can you geom canstruct JEB. The (Pierre Wantzel 1837) : And This (Gays) 797): I<br>
Where is a geometric (straight edge and compass) proce<br>
it.<br>
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Con you gem Ganslovet J.<br>
Conlere Ly, That is, the "only" lengths that<br>
construct Le The Mant Fel (837)<br>
Conlere L



That is, the \*only\* lengths that can be created by straightedge and compass are constructible.



How are new points created? By intersection of lines + lines OR lines + circles OR circles + circles





Algebraically what's happening when you solve for these new points ONLY ever involves at most taking a square root of other lengths already constructed.

I

This already resolves the question (I) of doubling a cube: it can't be done, because

北牟 about (II) Trisecture au anyé! The act of creating angle theta is the same E as creating the length OC.  $=\frac{dy_{j}}{h_{yp}}=C_{0y}\theta$  $\overline{\delta C}$  $G_{8}$ So trisecting theta is the same as creating OD =  $\cos \frac{\theta}{3}$ , =  $\frac{\pi}{3}$  $C_{\alpha\beta}$  $(C_{\alpha}L_{\beta})=C_{\alpha\beta}\alpha C_{\alpha\beta}\beta-S_{\beta\alpha}\alpha S_{\beta\alpha}\beta$ .  $(s)(2\alpha) = (s)\alpha^{2} - s\alpha^{2}\alpha = 2sos^{2}\alpha-1.$  $G_{3}(3\alpha) = 4G_{3}\alpha - 3G_{3}\alpha$ .  $X = \frac{9}{5}$  $= 4 \cdot \cos(\frac{3}{3}) - 3 \cos(\frac{\theta}{3})$  $\mathcal{L}_{\mathcal{O}}$   $\mathcal{O}$  $= 4x^3 - 3x = 2$ 

This equation <sup>13</sup> Cubic  $\frac{\omega_{\text{min}}}{\sqrt{\frac{2}{\omega_{\text{min}}}}\sqrt{\frac{2}{\omega_{\text{min}}}}$ ubic. 2 hiz equation is cubic.<br>Ilural cubic equas need of somether This equation is equation in the contract of the contract of the control of the contro  $in s_0$  is then

The equation for cos(theta/3) (in terms of known cos (theta)) is a cubic equation. Its solution requires cube roots, which cannot be obtained by square roots. So cos (theta /3 ) is (almost always) not constructible.

Therefore we've solved (II) - in the negative, that is, an arbitrary angle CANNOT be trisected with straightedge and compass.

So what about (III) Squaring the Circle? What kind of polynomial has sqrt pi as its root? Answer: NONE!!!! Pi is "transcendental". I.e. For any polynomial f(x) with integer coeffiecients, f(pi) o what about (III) Squarir<br>  $\sqrt{2}$ <br>
Area  $\overline{L}$   $\overline{T}$  or  $\overline{T}$  =  $\overline{T}$  $x^2$  and compass.  $W$ ant i length  $\sqrt{rr}$ .  $Q_{1}$ #& #0 . There is no polynomial with  $\pi$  as a  $2a$ 

The fact that pi is transcendental was proved by Lindemann in 1882

(Following important work of Hermite.)

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\n
$$
M_{0} \leftarrow \text{blue}! \leftarrow \
$$

the quadrature of reverse", would tangle with the same area as sqrt pi x sqrt pi square. So  $? = pi$ .

Can't square a circle!!!

(Following important work of Hermite.)  
\n
$$
N_{\theta}
$$
+  
\n $J_{\text{one}}$ ( $U_{\text{one}}$ )  
\n $\frac{1}{\sqrt{1-\frac{1}{2}+\frac{1}{2}}}$   
\n $\frac{1}{\sqrt{1-\frac{1}{2}+\frac{1}{2}}}$   
\nProcess that proves the quadrature of  
\nrectangles, if run "in reverse", would  
\nconstruct a 1 x ? rectangle with the same  
\narea as sqrt pix sqrt pi square. So ? = pi.  
\n  
\nCan't square a circle III  
\n $\frac{1}{\sqrt{100 \cdot 100}}$   
\n $\frac{1}{\sqrt{10$