

Dr. Z's Math251 LAST Handout [The Meaning of It All]

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Concept 1: Indefinite Integral

Notation: $\int f(x) dx$.

Input: A *function* $f(x)$ of the single-variable x .

Output: A **function** $F(x)$.

Meaning: $F(x)$ is a function such that $F'(x) = f(x)$. Since there are many such functions (for example if $f(x) = x$, then $F(x) = x^2/2$, $F(x) = x^2/2 + 1$, $F(x) = x^2/2 + 11$, etc. all have this property, we write $+C$ for *arbitrary* constant, to indicate that this is really a *family of answers*.

How to compute it: Memorize the answer for basic functions and use **integration techniques** for complicated ones. Better still: use Maple (but not on exams!).

Concept 2: Definite Integral

Notation: $\int_a^b f(x) dx$.

Input: A *function* $f(x)$ of the single-variable x , and two *numbers* a and b .

Output: A **number**.

How to Compute it: Find the *indefinite* integral $\int f(x) dx$, let's call it $F(x)$, and do $F(b) - F(a)$.

Meanings: 1. If $f(x)$ is positive for $a \leq x \leq b$, then it is the area under the curve $y = f(x)$, above the x axis, and between the vertical lines $y = a$ and $y = b$.

2. If you have a one-dimensional wire stretched out from $x = a$ to $x = b$, and its (linear) density-function is $f(x)$, then this is its **mass**.

Important Special case: when $f(x) = 1$, $\int_a^b dx = b - a$, the length of the interval $b - a$.

Concept 3: Line-Integral of the arclength kind

Notation: $\int_C f(x, y, z) ds$.

Inputs: a function of **three** variables (x, y, z) (or sometimes **two** (x, y)) and a **curve** described (usually) in **parametric** representation. $x = Expression_1(t)$, $y = Expression_2(t)$, $z = Expression_3(t)$ ($a \leq t \leq b$) or equivalently in **vector notation** $\mathbf{r}(t) = \langle x(t), y(t), z(t) \rangle$ ($a \leq t \leq b$).

Output: a **number**.

How to Compute it: replace ds by $|\mathbf{r}'(t)|dt$, \int_C by \int_a^b and $f(x, y, z)$ by $f(x(t), y(t), z(t))$, getting a definite integral in t .

Meanings: 1. If you build your two-dimensional house along the curve, with the floor being the curve and the ceiling-height given by the function $f(x, y, z)$, it is the area of that house.

2. If it is a wire whose linear density is given by $f(x, y, z)$ then it is its mass .

Important Special case: If $f(x, y, z) = 1$ we get the **length** of the curve (also called **arclength**).

Concept 3': Line-Integral of the Vector-Field kind

Notation: $\int_C \mathbf{F} \cdot d\mathbf{r}$

Inputs: a **vector-field** of **three** variables (x, y, z) , $\mathbf{F} = \langle P, Q, R \rangle$, (or sometimes **two** (x, y) and $\mathbf{F} = \langle P, Q \rangle$) and a **curve** described (usually) in **parametric** representation. $x = Expression_1(t), y = Expression_2(t), z = Expression_3(t)$ ($a \leq t \leq b$) or equivalently in **vector notation** $\mathbf{r}(t) = \langle x(t), y(t), z(t) \rangle$ ($a \leq t \leq b$).

Output: a **number**.

How to Compute it: replace $d\mathbf{r}$ by $\mathbf{r}'(t)dt$, \int_C by \int_a^b and \mathbf{F} by what you get by plugging-in in P, Q, R the expressions in terms of t for x, y, z . Then compute the dot-product $\mathbf{F} \cdot \mathbf{r}'(t)dt$ and integrate from $t = a$ to $t = b$. Equivalently do $\int Pdx + Qdy + Rdz$ with $dx = x'(t)dt, dy = y'(t)dt, dz = z'(t)dt$.

Meanings: Several in physics. Most important, the **work** done by a **force** \mathbf{F} moving along C .

Important Special case: None.

Concept 4: Iterated Integral of two variables

Notation: $\int_a^b \int_{g_1(x)}^{g_2(x)} f(x, y) dy dx$ (type I)

or

$\int_a^b \int_{g_1(y)}^{g_2(y)} f(x, y) dx dy$ (type II)

Inputs: a **function** $f(x, y)$ of two variables, **numbers** a and b and **functions** (that sometimes happen to be constant functions hence may be numbers) $g_1(x), g_2(x)$ (for type I) or $g_1(y), g_2(y)$ (for type II).

Output: a **number**.

Watch out for nonsense: $\int_x^{2x} \int_0^1 f(x, y) dy dx$ is utter-nonsense (**outside** limits-of-integration can only be numbers).

How to Compute it: First you do the **inner-integral**, getting a function of the outside variable-of-integration, then you do the **outside-integral** getting a number.

Meanings: these come up when evaluating double-integrals (alias area-integrals).

Important Special case: None.

Concept 5: Iterated Integral of three variables

Analogous to two variables, but now you have an **inside** integral, a **middle** integral, and an **outside** integral.

Concept 6: Double Integral (alias Area-integral)

Notation: $\int \int_D f(x, y) dA$.

Inputs: a **function** $f(x, y)$ of two variables, and a **region** D in the plane (xy -plane).

Output: a **number**.

How to Compute it: Express the region D either in type-I style, or type-II style, or polar. Then convert the double-integral into an **iterated integral**.

Meanings: 1. If $f(x, y)$ is positive, and you build a building whose floor is the region D , and whose ceiling-height above a typical point (x, y) is given by the function $f(x, y)$, then it is the **volume** of that building.

2. If you have a plate whose shape is D and $f(x, y)$ is its (surface) **density function**, then it is the **mass** of the plate.

Important Special case: if $f(x, y)$ is 1 then you get the **area** of D .

Concept 7: Surface Integral of the scalar kind

Notation: $\int \int_S f(x, y, z) dS$

Inputs: a **function** $f(x, y, z)$ of three variables, and a **surface** S (either given **explicitly** as $z = g(x, y)$ or **parametrically** as $\mathbf{r}(u, v)$).

Output: a **number**.

How to Compute it: In the explicit case: find the **projection** on the xy -plane, call it D , then replace dS by $\sqrt{1 + (g_x)^2 + (g_y)^2}dA$ and do the resulting double-integral (not forgetting to replace z by $g(x, y)$ so you won't get any mention of z .)

In the parametric case: Let D be the **parameter-space** region (usually given by the problem). Replace x, y, z by their expression in (u, v) and replace dS by $|r_u \times r_v|dA$, and do the resulting

double-integral.

Meanings: 1. If you have a building whose floor is the surface S , and whose ceiling-height above a typical point (x, y, z) is given by the function $f(x, y, z)$, then it is the **volume** of that building.

2. If you have a piece of material that fits on S and $f(x, y, z)$ is the density function, then it is the **mass**.

Important Special case: if $f(x, y, z)$ is 1 then you get the **surface-area** of S .

Concept 7': Surface Integral of the vector-field kind

Notation: $\int \int_S \mathbf{F} \cdot d\mathbf{S}$.

Inputs: a **vector-field** $\mathbf{F}(x, y, z)$ of three variables, and three components (called P, Q, R) and a **surface** S (either given **explicitly** as $z = g(x, y)$ or **parametrically** as $\mathbf{r}(u, v)$) .

Output: a **number**.

How to Compute it: In the explicit case, $z = g(x, y)$ find the projection of S on the xy -plane, call it D , and find the double-integral

$$\int \int_D \left(-P \frac{\partial z}{\partial x} - Q \frac{\partial z}{\partial y} + R \right) dA$$

In the parametric case: Let D be the **parameter-space** region (usually given by the problem). replace x, y, z by their expression in (u, v) and replace $d\mathbf{S}$ by $(r_u \times r_v)dA$, take the dot-product and do the resulting double-integral.

Meanings: Several in physics (most notably Electricity and Magnetism).

Important Special case: None.

Concept 8.: Triple Integral (alias Volume-Integral)

Notation: $\int \int \int_E f(x, y, z) dV$.

Inputs: a **function** $f(x, y, z)$ of three variables, and a **region** E in space.

Output: a **number**.

How to Compute it: Express the region E either in $x - y - z$ order or $x - z - y$ order etc., or in cylindrical, or in spherical coordinaters. Then convert the triple-integral into an **iterated integral** and do it **one-step-at-a-time** from inside to outside.

Meanings: 1. If $f(x, y, z)$ is positive, and you build a **four-dimensional** building whose "floor" is the region E , and whose ceiling-height above a typical point (x, y, z) is given by the function $f(x, y, z)$, then it is the **four-dimensional "volume"** of that building.

2. If you have a solid body whose shape is E and $f(x, y, z)$ is its **density function**, then it is the mass of that solid-body.

Important Special case: if $f(x, y, z)$ is 1 then you get the **volume** of E .

Concept 9: Gradient

Notation: $\nabla f(x, y, z)$.

Inputs: a **function** $f(x, y, z)$ of three variables .

Output: a **vector-field**.

How to Compute it: $\nabla f = \langle f_x, f_y, f_z \rangle$.

Meaning: the **magnitude** of ∇f is the **maximum rate of change** and its direction is the **direction where it changes the fastest**.

Concept 9: Curl

Notation: $curl \mathbf{F}$ (in math) or $\nabla \times \mathbf{F}$ (in physics)

Input: a **vector-field** $\mathbf{F}(x, y, z)$ of three components and three variables, $\langle P, Q, R \rangle$.

Output: another **vector-field**.

How to Compute it:

$$\nabla \times \mathbf{F} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ P & Q & R \end{vmatrix} .$$

Meaning: very important in Electricity and Magnetism.

Concept 10: Divergence

Notation: $div \mathbf{F}$ (in math) or $\nabla \cdot \mathbf{F}$ (in physics) .

Input: a **vector-field** $\mathbf{F}(x, y, z)$ of three components and three variables, $\langle P, Q, R \rangle$.

Output: a **function** of (x, y, z) .

How to Compute it: $P_x + Q_y + R_z$.

Meaning: very important in Electricity and Magnetism.

Important relationships between concepts

Green's Theorem relates the notion of **line-integral** (of the vector-field kind over a **closed**

curve) in **two** dimensions with the notion of **area-integral** (a.k.a. as **double integral**).

Stokes's Theorem relates the notion of **line-integral** (of the vector-field kind) in **three** dimensions with the notion of **surface-integral** (of the vector-field kind) over an **open** surface [one that has a bounding-curve].

The Divergence Theorem relates the notion of **surface-integral** (of the vector-field kind) over a **closed** surface with the notion of **triple-integral** (a.k.a. volume-integral) .

Important Simplifications

1. For **any** function $f(x, y, z)$ (that is “nice”) $\text{curl}(\nabla f) = \mathbf{0}$.

More explicitly: If you take any function $f(x, y, z)$ (you name it!) and first take its **gradient** getting some vector field (a vector of functions). Then take the curl of that vector-field, and **surprise** you get the **0** vector-field.

2. For **any** vector-field $\mathbf{F}(x, y, z)$ (that is “nice”) $\text{div}(\text{curl } \mathbf{F}) = 0$.

More explicitly: If you take any vector-field $\mathbf{F}(x, y, z)$ (you name it!) and first take its **curl** getting some other vector field, then take the **divergence** of that vector-field, and **surprise** you get the 0-function.

How to use these fact? Suppose that I give you an extremely complicated function like

$$f(x, y, z) = \cos(e^{\cos xyz + \sin z} + x + y + z^3)(x^3 + 7xyz - y^6)$$

and ask you to compute $\text{curl}(\nabla f)$. If you do it stupidly, you would first find ∇f , and then take the curl of that. This would take you two hours and you won't have time to do anything else. But if you **knew** the fact that $\text{curl}(\nabla f)$ is **always 0** it would take you one second.

Important shortcuts

1. If you have an area-integral with the integrand being a plain number of a region whose area you know from middle-school, for example

$$\int \int_D 5 dA \quad ,$$

You first take the 5 in front

$$5 \int \int_D dA \quad ,$$

and use the fact that when the integrand is 1 the **area-integral** becomes plain **area** so the answer is 5 times the area of D .

Remember: the area of a rectangle is: length times width;

the area of a triangle is: base times height over 2.

The area of a circle radius r is πr^2 .

The area of a semi-circle radius r is $(\pi r^2)/2$.

2. Similarly if you have a **surface-integral** with the integrand being a number (remember the surface area of a sphere radius R is $4\pi R^2$, that of an open hemisphere half of that, that of a closed cylinder radius R height h is $2\pi Rh + 2\pi r^2$).

3. Similarly if you have a **volume-integral** with the integrand being a number (remember the volume of a sphere radius R is $(4\pi/3)R^3$, that of a hemisphere half of that, that of a cylinder radius R height h is $\pi R^2 h$).

4. Similarly if you have a **line-integral** (of the ds kind) with the integrand being a number (remember the length (i.e. circumference) of a circle radius R is $2\pi R$).

5. In **polar** and **cylindrical** coordinates the “phrase” $x^2 + y^2$ is r^2 .

6. In **spherical** coordinates the “phrase” $x^2 + y^2 + z^2$ is ρ^2 .

Use and Abuse of Nonsense Detection

length, area, and volume can **never** be negative numbers but **line-integrals**, **area-integrals** and **volume-integrals** often are.