```
> #Hrudai Battini Lec 10 Attendance
  with(LinearAlgebra);
```

[*&x*, *Add*, *Adjoint*, *BackwardSubstitute*, *BandMatrix*, *Basis*, *BezoutMatrix*, *BidiagonalForm*, *BilinearForm*, *CARE*, *CharacteristicMatrix*, *CharacteristicPolynomial*, *Column*, *ColumnDimension*, *ColumnOperation*, *ColumnSpace*, *CompanionMatrix*, *CompressedSparseForm*, *ConditionNumber*, *ConstantMatrix*, *ConstantVector*, *Copy*, *CreatePermutation*, *CrossProduct*, *DARE*, *DeleteColumn*, *DeleteRow*, *Determinant*, *Diagonal*, *DiagonalMatrix*, *Dimension*, *Dimensions*, *DotProduct*, *EigenConditionNumbers*, *Eigenvalues*, *Eigenvectors*, *Equal*, *ForwardSubstitute*, *FrobeniusForm*, *FromCompressedSparseForm*, *FromSplitForm*, *GaussianElimination*, *GenerateEquations*, *GenerateMatrix*, *Generic*, *GetResultDataType*, *GetResultShape*, *GivensRotationMatrix*, *GramSchmidt*, *HankelMatrix*, *HermiteForm*, *HermitianTranspose*, *HessenbergForm*, *HilbertMatrix*, *HouseholderMatrix*, *IdentityMatrix*, *IntersectionBasis*, *IsDefinite*, *IsOrthogonal*, *IsSimilar*, *IsUnitary*, *JordanBlockMatrix*, *JordanForm*, *KroneckerProduct*, *LA_Main*, *LUDecomposition*, *LeastSquares*, *LinearSolve*, *LyapunovSolve*, *Map*, *Map2*, *MatrixAdd*, *MatrixExponential*, *MatrixFunction*, *MatrixInverse*, *MatrixMatrixMultiply*, *MatrixNorm*, *MatrixPower*, *MatrixScalarMultiply*, *MatrixVectorMultiply*, *MinimalPolynomial*, *Minor*, *Modular*, *Multiply*, *NoUserValue*, *Norm*, *Normalize*, *NullSpace*, *OuterProductMatrix*, *Permanent*, *Pivot*, *PopovForm*, *ProjectionMatrix*, *QRDecomposition*, *RandomMatrix*, *RandomVector*, *Rank*, *RationalCanonicalForm*, *ReducedRowEchelonForm*, *Row*, *RowDimension*, *RowOperation*, *RowSpace*, *ScalarMatrix*, *ScalarMultiply*, *ScalarVector*, *SchurForm*, *SingularValues*, *SmithForm*, *SplitForm*, *StronglyConnectedBlocks*, *SubMatrix*, *SubVector*, *SumBasis*, *SylvesterMatrix*, *SylvesterSolve*, *ToeplitzMatrix*, *Trace*, *Transpose*, *TridiagonalForm*, *UnitVector*, *VandermondeMatrix*, *VectorAdd*, *VectorAngle*, *VectorMatrixMultiply*, *VectorNorm*, *VectorScalarMultiply*, *ZeroMatrix*, *ZeroVector*, *Zip*] **(1)**

```
> #1 Who made fractals popular? Benoit Mandelbrot
> #2 Find Eigenvectors for the matrix from class. Find the first 20
  iterations.
  A := Matrix([[-3/2, 3/2],[-3, 11/4]]);
  Lambda := Eigenvalues(A);
  Evectors := Eigenvectors(A);
  d := evalf(A^20);
```

$$A := \begin{bmatrix} -\frac{3}{2} & \frac{3}{2} \\ -3 & \frac{11}{4} \end{bmatrix}$$

$$\Lambda := \begin{bmatrix} \frac{3}{4} \\ \frac{1}{2} \end{bmatrix}$$

$$Evectors := \begin{bmatrix} \frac{3}{4} \\ \frac{1}{2} \end{bmatrix}, \begin{bmatrix} \frac{2}{3} & \frac{3}{4} \\ 1 & 1 \end{bmatrix}$$

$$d := \begin{bmatrix} -0.02536111244 & 0.01902154959 \\ -0.03804309918 & 0.02853327806 \end{bmatrix} \quad \textbf{(2)}$$

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