

HW7 - Do not Post

2) A) The following linear homogeneous recurrence:

$$x_N(i) = \frac{1}{2}(x_N(i-1) + x_N(i+1))$$

is true because the game is played with a fair coin, meaning that there is a 0.5 chance of gaining a dollar ($x_N(i+1)$) or losing a dollar ($x_N(i-1)$).

The probabilities are added because they are independent events. The boundary conditions

$$x_N(0) = 0, \quad x_N(N) = 1$$

are true because if you enter the game with nothing, you have nothing to bet, therefore you never leave a winner. If you enter the game with the max capital, then you've won, so you will always exit the game as a winner.

B) $x_N(0) = 0$

$x_N(N) = 1$

$y_N(0) = \frac{0}{N} = 0 \checkmark$

$y_N(N) = \frac{N}{N} = 1 \checkmark$

Suppose $x_N(N) = \frac{i}{N}$

$$y_N(i) = \frac{i}{N} = x_N(N) = \frac{1}{2}(x_N(i-1) + x_N(i+1))$$

$$\frac{i}{N} = \frac{1}{2} \left(\frac{i-1}{N} + \frac{i+1}{N} \right)$$

$$\frac{i}{N} = \frac{1}{2} \left(\frac{2i}{N} \right)$$

$$\frac{i}{N} = \frac{i}{N} \checkmark$$

The explicit formula $\frac{i}{N}$ exists in this situation because there is an equal probability of losing or gaining a dollar because of the fair coin.

c) The linear inhomogeneous recurrence:

$$E_N(i) = \frac{1}{2} [E_N(i-1) + E_N(i+1)] + 1$$

is an accurate representation of the ^{expected} number of rounds to complete a Gambler's Ruin game because, like in the previous problem, with the fair coin there is an equal chance of gaining a dollar and getting to the max capital or losing a dollar and leaving a loser. Again, these are independent probabilities, so they're added together. The addition of the 1 at the end counts entering the casino to bet.

d) $E_N(0) = 0(N-0) = 0 \checkmark$

$$E_N(N) = N(N-N) = 0 \checkmark$$

* Suppose $E_N = i(N-i)$

$$i(N-i) = \frac{1}{2} (E_N(i-1) + E_N(i+1)) + 1$$

$$i(N-i) = \frac{1}{2} ((i-1)(N-i+1) + (i+1)(N-i-1)) + 1$$

$$i(N-i) = \frac{1}{2} (Ni - i^2 + i - N + i - 1 + Ni - i^2 - i + N - i - 1) + 1$$

$$i(N-i) = \frac{1}{2} (2Ni - 2i^2 - 2) + 1$$

$$i(N-i) = Ni - i^2 - 1 + 1$$

$$i(N-i) = i(N-i) \checkmark$$

This explicit formula $i(N-i)$ exists to characterize the average number of rounds to exit Gambler's Ruin only because the probability of gaining enough to win or losing all the money is exactly the same.

> #Do not post
#Nikita John, September 27th, 2021, Assignment 7
#Maple Code for Dr. Z.'s Dynamcial Methods in Biology, Lecture 7

```
Help7 :=proc( ) :  
    print( `GR(p,i,N), GRt(p,i,N), GRm(N,p), OneStepMarkov(P,i), MarkovTrip(P,K), StSa(P,K)  
    , StS(P), StSp(P,K), RandSM(N) ` ) : end:
```

```
with(Statistics) :  
with(LinearAlgebra) :
```

#GR(p,i,N): Simulating a Gambler's Ruin problem. Ypu enter a casino with i dollars. At every round you win a dollar with prob. p and lose a

dollar with prob. 1-p. You exit as soon as you are broke or got the maximum allowed that is N. It returbs [0,c] or [1,c]

#if you lost or won respectively, where c is the number of rounds. Try: GR(3/5,5,10);

```
GR :=proc(p, i, N) local X, x, d, c :
```

```
X := RandomVariable(Bernoulli(p)) :
```

```
c := 0 :
```

```
x := i :
```

```
print( `I enter the casino with ` , i, `dollars ` ) :
```

```
while x > 0 and x < N do
```

```
    c := c + 1 :
```

```
    d := trunc(Sample(X, 1)[1]) :
```

```
    if d = 0 then
```

```
        x := x - 1 :
```

```
        print( `I lost a dollar, now I have ` , x, `dollars ` ) :
```

```
    else
```

```
        x := x + 1 :
```

```
        print( `I lost a dollar, now I have ` , x, `dollars ` ) :
```

```
    fi:
```

```
od:
```

```
if x = 0 then
```

```
    print( `I am so sad, I am broke ` ) :
```

```
    print( `It took ` , c, `rounds ` ) :
```

```
    RETURN( [0, c] ) :
```

```
elif x = N then
```

```
    print( `Yea, I am rich, I now have the max ` , N ) :
```

```
    print( `It took ` , c, `rounds ` ) :
```

```
    RETURN( [1, c] ) :
```

```
fi:
```

```
end:
```

#GRt(p,i,N): A terse version of GR(p,i,N). Returns [0,c] or [1,c], where c is the number of rounds

```
GRt :=proc(p, i, N) local X, x, d, c :
```

```
X := RandomVariable(Bernoulli(p)) :
```

```

c := 0 :
x := i :
while x > 0 and x < N do
  c := c + 1 :
  d := trunc(Sample(X, 1)[1]) :
  if d = 0 then
    x := x - 1 :
  else
    x := x + 1 :
  fi:
od:
if x = 0 then
  RETURN ([0, c]) :
elif x = N then
  RETURN ([1, c]) :
fi:
end:

```

#GRm(N,p): The (N+1)x(N+1) Transition matrix for a Gambler's ruin with max. capital N
GRm := proc(N, p) local i :

```

[
[1, 0$N],
seq([0$(i-1), (1-p), 0, p, 0$(N-1-i)], i = 1 ..N-1),
[0$N, 1]
]:
end:

```

##OneStepMarkov(P,i): Suppose that there are n sites, let P be an n by n transition matrix given as a list of length n
#where P[i][j] is the probability of getting from site i to site j. Outputs the state visited next

```

OneStepMarkov := proc(P, i)
trunc(Sample(RandomVariable(ProbabilityTable(P[i])), 1)[1]) :
end:

```

#MarkovTrip(P,K): The trajectory of a Markov chain with transition matrix P with K steps
#Try: MarkovTrip([[0.2,0.8],[0.4,0.6]],1000);
MarkovTrip := proc(P, K) local x, L, i :

```

x := 1 :
L := [1] :

for i from 1 to K do
  x := OneStepMarkov(P, x) :
  L := [op(L), x] :
od:

```

L :

end:

#StSa(P,K): Given a transition matrix, ESTIMATES the steady-state probability distribution of the Markov chain using a walk with K steps

```
StSa := proc(P, K) local L, x, f, i :  
L := MarkovTrip(P, K) :  
f := add(x[L[i]], i = 1 ..K) :  
evalf([seq(coeff(f, x[i], 1) / K, i = 1 ..nops(P))]) :
```

end:

#StS(P,K): Given a transition matrix, FIND the EXACT steady-state probability distribution of the Markov chain using linear algebra

```
StS := proc(P) local x, n, eq, var, i, j :  
n := nops(P) :  
var := {seq(x[i], i = 1 ..n)} :  
eq := {seq(add(x[i] * P[i][j], i = 1 ..n) = x[j], j = 1 ..n), add(x[i], i = 1 ..n) = 1} :  
subs(solve(eq, var), [seq(x[i], i = 1 ..n)]) :
```

end:

#StSp(P,K): Given a transition matrix, FIND the approximate steady-state probability distribution using raising the matrix to the K-th power

```
StSp := proc(P, K) local Q, i :  
Q := evalm(P^K) :  
[seq(Q[i, 1], i = 1 ..nops(P)) ] :
```

end:

#RandPV(N): A random stochastic vector of length N

```
RandPV := proc(N) local ra, i, v, s :  
ra := rand(1 ..1000) :  
v := [seq(ra(i), i = 1 ..N) ] :  
s := add(v[i], i = 1 ..N) :  
v/s :  
end:
```

#Added after class

#RandSM(N): A random N by N stochastic matrix

```
RandSM := proc(N) local i :  
[seq(RandPV(N), i = 1 ..N) ] :
```

end:

> #1: *EstGR* computes *GR* *K* times and gives win probability and average rounds it takes

EstGR := **proc**(*p*, *i*, *N*, *K*) **local** *X*, *x*, *d*, *c*, *Win*, *Loss*, *roundNum*, *inc*, *storeC* :
X := *RandomVariable*(*Bernoulli*(*p*)) :

c := 0 :

x := *i* :

inc := 1;

Win := 0 :

Loss := 0 :

storeC := 0 :

while *inc* ≤ *K* **do**

while *x* > 0 **and** *x* < *N* **do**

c := *c* + 1 :

d := *trunc*(*Sample*(*X*, 1)[1]) :

if *d* = 0 **then**

x := *x* - 1 :

else

x := *x* + 1 :

fi:

od:

if *x* = 0 **then**

Loss := *Loss* + 1 :

elif *x* = *N* **then**

Win := *Win* + 1 :

fi:

if *inc* = 1 **then**

storeC := *c* :

else

storeC := *storeC* + *c* :

fi:

inc := *inc* + 1 :

od:

RETURN([[$\frac{Win}{K}$, $\frac{storeC}{K}$]]) :

end:

> #3: *Coding ExactFair*

ExactFairGR := **proc**(*i*, *N*) **local** *X*, *c* :

X := $\frac{i}{N}$:

c := *i* · (*N* - *i*) :

RETURN([*X*, *c*]) :

end:

> #*i* = 1

#Note: I inferred that ExactFairGR and EstGR should yield the same answer, however for some reason it wasn't working. I assume that it's a problem with my EstGR code, however formulaically it makes sense to me so I'm not sure how to improve it. Any suggestions would be greatly appreciated!

$ExactFairGR(1, 20);$
 $EstGR\left(\frac{1}{2}, 1, 20, 3000\right);$

$$\left[\frac{1}{20}, 19\right]$$
$$[0, 1]$$

(1)

> #i = 2
 $ExactFairGR(2, 20);$
 $EstGR\left(\frac{1}{2}, 2, 20, 3000\right);$

$$\left[\frac{1}{10}, 36\right]$$
$$[0, 4]$$

(2)

> #i = 3
 $ExactFairGR(3, 20);$
 $EstGR\left(\frac{1}{2}, 3, 20, 3000\right);$

$$\left[\frac{3}{20}, 51\right]$$
$$[1, 71]$$

(3)

> #i = 4
 $ExactFairGR(4, 20);$
 $EstGR\left(\frac{1}{2}, 4, 20, 3000\right);$

$$\left[\frac{1}{5}, 64\right]$$
$$[0, 108]$$

(4)

> #i = 5
 $ExactFairGR(5, 20);$
 $EstGR\left(\frac{1}{2}, 5, 20, 3000\right);$

$$\left[\frac{1}{4}, 75\right]$$
$$[0, 49]$$

(5)

> #i = 6
 $ExactFairGR(6, 20);$
 $EstGR\left(\frac{1}{2}, 6, 20, 3000\right);$

$$\left[\frac{3}{10}, 84\right]$$
$$[0, 72]$$

(6)

$$\begin{aligned}
&> \#i = 7 \\
&\quad \text{ExactFairGR}(7, 20); \\
&\quad \text{EstGR}\left(\frac{1}{2}, 7, 20, 3000\right); \\
&\qquad\qquad\qquad \left[\frac{7}{20}, 91\right] \\
&\qquad\qquad\qquad [0, 29] \qquad\qquad\qquad (7)
\end{aligned}$$

$$\begin{aligned}
&> \#i = 8 \\
&\quad \text{ExactFairGR}(8, 20); \\
&\quad \text{EstGR}\left(\frac{1}{2}, 8, 20, 3000\right); \\
&\qquad\qquad\qquad \left[\frac{2}{5}, 96\right] \\
&\qquad\qquad\qquad [1, 138] \qquad\qquad\qquad (8)
\end{aligned}$$

$$\begin{aligned}
&> \#i = 9 \\
&\quad \text{ExactFairGR}(9, 20); \\
&\quad \text{EstGR}\left(\frac{1}{2}, 9, 20, 3000\right); \\
&\qquad\qquad\qquad \left[\frac{9}{20}, 99\right] \\
&\qquad\qquad\qquad [1, 169] \qquad\qquad\qquad (9)
\end{aligned}$$

$$\begin{aligned}
&> \#i = 10 \\
&\quad \text{ExactFairGR}(10, 20); \\
&\quad \text{EstGR}\left(\frac{1}{2}, 10, 20, 3000\right); \\
&\qquad\qquad\qquad \left[\frac{1}{2}, 100\right] \\
&\qquad\qquad\qquad [0, 44] \qquad\qquad\qquad (10)
\end{aligned}$$

$$\begin{aligned}
&> \#i = 11 \\
&\quad \text{ExactFairGR}(11, 20); \\
&\quad \text{EstGR}\left(\frac{1}{2}, 11, 20, 3000\right); \\
&\qquad\qquad\qquad \left[\frac{11}{20}, 99\right] \\
&\qquad\qquad\qquad [0, 29] \qquad\qquad\qquad (11)
\end{aligned}$$

$$\begin{aligned}
&> \#i = 12 \\
&\quad \text{ExactFairGR}(12, 20); \\
&\quad \text{EstGR}\left(\frac{1}{2}, 12, 20, 3000\right); \\
&\qquad\qquad\qquad \left[\frac{3}{5}, 96\right]
\end{aligned}$$

$$[0, 36] \quad (12)$$

> #i = 13
ExactFairGR(13, 20);
EstGR $\left(\frac{1}{2}, 13, 20, 3000\right)$;

$$\left[\frac{13}{20}, 91\right] \\ [0, 35] \quad (13)$$

> #i = 14
ExactFairGR(14, 20);
EstGR $\left(\frac{1}{2}, 14, 20, 3000\right)$;

$$\left[\frac{7}{10}, 84\right] \\ [1, 26] \quad (14)$$

> #i = 15
ExactFairGR(15, 20);
EstGR $\left(\frac{1}{2}, 15, 20, 3000\right)$;

$$\left[\frac{3}{4}, 75\right] \\ [0, 21] \quad (15)$$

> #i = 16
ExactFairGR(16, 20);
EstGR $\left(\frac{1}{2}, 16, 20, 3000\right)$;

$$\left[\frac{4}{5}, 64\right] \\ [1, 158] \quad (16)$$

> #i = 17
ExactFairGR(17, 20);
EstGR $\left(\frac{1}{2}, 17, 20, 3000\right)$;

$$\left[\frac{17}{20}, 51\right] \quad (17)$$

> #i = 18
ExactFairGR(18, 20);
EstGR $\left(\frac{1}{2}, 18, 20, 3000\right)$;

$$\left[\frac{9}{10}, 36\right]$$

[1, 22] (18)

```
> #i = 19  
ExactFairGR(19, 20);  
EstGR( $\frac{1}{2}$ , 19, 20, 3000);
```

$\left[\frac{19}{20}, 19 \right]$
[1, 1]

(19)

```
> #4  
A := RandSM(10);
```

```
A :=  $\left[ \left[ \frac{20}{921}, \frac{110}{921}, \frac{197}{4605}, \frac{283}{4605}, \frac{352}{4605}, \frac{17}{4605}, \frac{248}{1535}, \frac{247}{1535}, \frac{286}{1535}, \frac{763}{4605} \right], \left[ \frac{81}{1877}, \frac{137}{1877}, \frac{90}{1877}, \frac{156}{3754}, \frac{171}{3754}, \frac{595}{3754}, \frac{25}{1877}, \frac{301}{3754}, \frac{605}{1877}, \frac{414}{1877} \right], \left[ \frac{477}{3356}, \frac{199}{1678}, \frac{25}{1678}, \frac{379}{3356}, \frac{175}{3356}, \frac{2}{839}, \frac{181}{1678}, \frac{87}{1678}, \frac{235}{839}, \frac{393}{3356} \right], \left[ \frac{845}{4964}, \frac{11}{292}, \frac{164}{1241}, \frac{897}{4964}, \frac{227}{2482}, \frac{77}{4964}, \frac{311}{2482}, \frac{39}{4964}, \frac{151}{1241}, \frac{583}{4964} \right], \left[ \frac{41}{342}, \frac{359}{1881}, \frac{509}{3762}, \frac{239}{3762}, \frac{367}{3762}, \frac{17}{1254}, \frac{565}{3762}, \frac{2}{19}, \frac{1}{198}, \frac{149}{1254} \right], \left[ \frac{117}{691}, \frac{173}{2764}, \frac{643}{5528}, \frac{817}{5528}, \frac{177}{5528}, \frac{707}{5528}, \frac{869}{5528}, \frac{357}{5528}, \frac{101}{2764}, \frac{237}{2764} \right], \left[ \frac{458}{4411}, \frac{155}{4411}, \frac{482}{4411}, \frac{584}{4411}, \frac{628}{4411}, \frac{751}{4411}, \frac{130}{4411}, \frac{585}{4411}, \frac{31}{401}, \frac{27}{401} \right], \left[ \frac{21}{409}, \frac{772}{4499}, \frac{172}{4499}, \frac{71}{409}, \frac{147}{4499}, \frac{266}{4499}, \frac{13}{409}, \frac{64}{409}, \frac{521}{4499}, \frac{762}{4499} \right], \left[ \frac{260}{1731}, \frac{85}{577}, \frac{308}{5193}, \frac{256}{5193}, \frac{409}{5193}, \frac{253}{1731}, \frac{280}{1731}, \frac{361}{5193}, \frac{625}{5193}, \frac{10}{577} \right], \left[ \frac{786}{3289}, \frac{683}{3289}, \frac{372}{3289}, \frac{183}{3289}, \frac{109}{3289}, \frac{40}{3289}, \frac{17}{3289}, \frac{454}{3289}, \frac{28}{299}, \frac{337}{3289} \right] \right]$ 
```

(20)

```
> evalf(StSa(A, 4000));
```

[0.1182500000, 0.1100000000, 0.0782500000, 0.0995000000, 0.0670000000,
0.0717500000, 0.1032500000, 0.1110000000, 0.1257500000, 0.1152500000]

(21)

```
> evalf(StS(A));
```

[0.1188198785, 0.1182894109, 0.07789975470, 0.1030479142, 0.06686855912,
0.07244091436, 0.08954665615, 0.1087605099, 0.1242610846, 0.1200653176]

(22)

```
> evalf(StSp(A, 4000));
```

[0.1188198785, 0.1188198785, 0.1188198785, 0.1188198785, 0.1188198785, 0.1188198785,
0.1188198785, 0.1188198785, 0.1188198785, 0.1188198785]

(23)

```
>
```