

Dynamic Modeling HW2

1) (ii) $a_n = n^3$

(iii) ① Check initial conditions

$$* (0)^3 = 0$$

$$* (3)^3 = 27$$

$$* (6)^3 = 216$$

$$* (1)^3 = 1$$

$$* (4)^3 = 64$$

$$* (7)^3 = 343$$

$$* (2)^3 = 8$$

$$* (5)^3 = 125$$

$$* (8)^3 = 512$$

② Prove using algebra sequence

$$n^3 = 4(n-1)^3 - 6(n-2)^3 + 4(n-3)^3 - (n-4)^3$$

$$n^3 = 4(n^3 - 3n^2 + 3n - 1) - 6(n^3 - 6n^2 + 12n - 8)$$

$$+ 4(n^3 - 9n^2 + 27n - 27) - (n^3 - 12n^2 + 48n - 64)$$

$$n^3 = 4n^3 - 12n^2 + 12n - 4 - 6n^3 + 36n^2 - 72n + 48$$

$$+ 4n^3 - 36n^2 + 108n - 108 - n^3 + 12n^2 - 48n + 64$$

$$n^3 = n^3 + 0n^2 + 0n + 0$$

$$n^3 = n^3 \checkmark$$

3) $y''(t) - 3y'(t) + 2y(t) = 0$; $y(0) = 2$, $y'(0) = 3$

General Soln: $y(t) = c_1 e^{\lambda_1 t} + c_2 e^{\lambda_2 t}$

$$\lambda^2 - 3\lambda + 2 = 0$$

$$(\lambda - 1)(\lambda - 2)$$

$$y(t) = c_1 e^t + c_2 e^{2t}$$

$$y'(t) = c_1 e^t + 2c_2 e^{2t}$$

$$(2 = c_1 + c_2) \cdot -1$$

$$+ 3 = c_1 + 2c_2$$

$$1 = c_2$$

$$c_1 + 1 = 2$$

$$c_1 = 1$$

$$y(t) = e^t + e^{2t}$$

$$2) \frac{dy}{dt} = \frac{y^3}{(t+1)}, y(0) = 1$$

$$\int \frac{dy}{y^3} = \int \frac{dt}{(t+1)}$$

$$-\frac{1}{2y^2} = \ln|t+1| + c$$

$$-\frac{1}{2} = \ln(1) + c$$

$$-\frac{1}{2} = 0 + c$$

$$c = -\frac{1}{2}$$

$$-\frac{1}{2y^2} = \ln|t+1| - \frac{1}{2}$$

$$2 \cdot -\frac{1}{2y^2} = \frac{2 \ln|t+1| - 1}{2} \cdot 2$$

$$-1 \cdot \frac{1}{y^2} = (2 \ln|t+1| - 1) \cdot -1$$

$$\frac{1}{y^2} = 1 - 2 \ln|t+1|$$

$$\sqrt{y^2} = \sqrt{1 - 2 \ln|t+1|}$$

$$y = \frac{1}{\sqrt{1 - 2 \ln|t+1|}}$$

$$4) \begin{bmatrix} 3-\lambda & -4 \\ 4 & 3-\lambda \end{bmatrix} \Rightarrow (3-\lambda)^2 + 16$$

$$\lambda^2 - 6\lambda + 9 + 16$$

$$\lambda^2 - 6\lambda + 25$$

$$\lambda = \frac{6 \pm \sqrt{36 - 4(1)(25)}}{2} = \frac{6 \pm \sqrt{64}}{2} = \frac{6 \pm 8i}{2} = 3 \pm 4i$$

$$\lambda = 3 \pm 4i$$

$$\lambda = 3 + 4i: \begin{bmatrix} 3-3-4i & -4 \\ 4 & 3-3-4i \end{bmatrix} = \begin{bmatrix} -4i & -4 \\ 4 & -4i \end{bmatrix} \xrightarrow{\frac{1}{4}r_1 \rightarrow r_1} \begin{bmatrix} i & 1 \\ 4 & -4i \end{bmatrix} \xrightarrow{i r_1 + r_2 \rightarrow r_2} \begin{bmatrix} i & 1 \\ 0 & 0 \end{bmatrix}$$

$$x_2 = -ix_1$$

$$\begin{bmatrix} 1 \\ -i \end{bmatrix} \Rightarrow \lambda = 3 + 4i$$

$$\lambda = 3 - 4i$$

$$\begin{bmatrix} 3-3+4i & -4 \\ 4 & 3-3+4i \end{bmatrix} = \begin{bmatrix} 4i & -4 \\ 4 & 4i \end{bmatrix} \xrightarrow{\frac{1}{4}r_1 \rightarrow r_1} \begin{bmatrix} i & -1 \\ 4 & 4i \end{bmatrix} \xrightarrow{r_1 \leftrightarrow r_2} \begin{bmatrix} 1 & i \\ i & -1 \end{bmatrix} \xrightarrow{-i r_1 + r_2 \rightarrow r_2} \begin{bmatrix} 1 & i \\ 0 & 0 \end{bmatrix}$$

$$x_1 = -ix_2$$

$$\begin{bmatrix} -i \\ 1 \end{bmatrix} \Rightarrow \lambda = 3 - 4i$$

> #OK to post homework
#Nikita John, September 13th, Assignment 2

> #1(i): Computation of recurrence equation
`a := proc(n) option remember`
`if n = 0 then`
`0 :`
`elif n = 1 then`
`1 :`
`elif n = 2 then`
`8 :`
`elif n = 3 then`
`27 :`
`else`
`expand(4·a(n - 1) - 6·a(n - 2) + 4·a(n - 3) - a(n - 4)) :`
`fi:`
`end:`

> `seq(a(i), i = 1 ..8)`

1, 8, 27, 64, 125, 216, 343, 512

(1)

> #2: Solving 1st order DE with Maple

`dsolve({ D(y)(t) = $\frac{y(t)^3}{t+1}$, y(0) = 1 }, y(t));`

$$y(t) = \frac{1}{\sqrt{1 - 2 \ln(t + 1)}}$$

(2)

> #3: Solving 2nd order DE with Maple

`dsolve({ D(D(y))(t) - 3·D(y)(t) + 2·y(t) = 0, y(0) = 2, D(y)(0) = 3 }, y(t));`

$$y(t) = e^{2t} + e^t$$

(3)

> #4: Finding the eigenvalues and eigenvectors of a matrix in Maple
`with(LinearAlgebra);`

[&x, Add, Adjoint, BackwardSubstitute, BandMatrix, Basis, BezoutMatrix, BidiagonalForm, BilinearForm, CARE, CharacteristicMatrix, CharacteristicPolynomial, Column, ColumnDimension, ColumnOperation, ColumnSpace, CompanionMatrix, CompressedSparseForm, ConditionNumber, ConstantMatrix, ConstantVector, Copy, CreatePermutation, CrossProduct, DARE, DeleteColumn, DeleteRow, Determinant, Diagonal, DiagonalMatrix, Dimension, Dimensions, DotProduct, EigenConditionNumbers, Eigenvalues, Eigenvectors, Equal, ForwardSubstitute, FrobeniusForm, FromCompressedSparseForm, FromSplitForm, GaussianElimination, GenerateEquations, GenerateMatrix, Generic, GetResultDataType, GetResultShape, GivensRotationMatrix, GramSchmidt, HankelMatrix, HermiteForm, HermitianTranspose, HessenbergForm, HilbertMatrix, HouseholderMatrix, IdentityMatrix, IntersectionBasis, IsDefinite, IsOrthogonal, IsSimilar, IsUnitary, JordanBlockMatrix, JordanForm, KroneckerProduct, LA_Main, LUdecomposition, LeastSquares, LinearSolve, LyapunovSolve, Map, Map2, MatrixAdd, MatrixExponential, MatrixFunction, MatrixInverse, MatrixMatrixMultiply, MatrixNorm, MatrixPower, MatrixScalarMultiply, MatrixVectorMultiply, MinimalPolynomial, Minor, Modular, Multiply, NoUserValue, Norm, Normalize, NullSpace, OuterProductMatrix, Permanent, Pivot, PopovForm, ProjectionMatrix,

(4)

QRDecomposition, RandomMatrix, RandomVector, Rank, RationalCanonicalForm, ReducedRowEchelonForm, Row, RowDimension, RowOperation, RowSpace, ScalarMatrix, ScalarMultiply, ScalarVector, SchurForm, SingularValues, SmithForm, SplitForm, StronglyConnectedBlocks, SubMatrix, SubVector, SumBasis, SylvesterMatrix, SylvesterSolve, ToeplitzMatrix, Trace, Transpose, TridiagonalForm, UnitVector, VandermondeMatrix, VectorAdd, VectorAngle, VectorMatrixMultiply, VectorNorm, VectorScalarMultiply, ZeroMatrix, ZeroVector, Zip]

> $A := \text{Matrix}([\![3, -4], [4, 3]\!]);$

$$A := \begin{bmatrix} 3 & -4 \\ 4 & 3 \end{bmatrix}$$

(5)

> $\text{evalf}(\text{Eigenvalues}(A));$

$$\begin{bmatrix} 3. + 4. I \\ 3. - 4. I \end{bmatrix}$$

(6)

> $\text{evalf}(\text{Eigenvectors}(A));$

$$\begin{bmatrix} 3. + 4. I \\ 3. - 4. I \end{bmatrix}, \begin{bmatrix} I & -I \\ 1. & 1. \end{bmatrix}$$

(7)

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