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> dsolve({D(y)(t) =  $\frac{y(t)^3}{(t+1)}$ , y(0) = 1}, y(t));
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$$y(t) = \frac{1}{\sqrt{1 - 2 \ln(t+1)}} \quad (4)$$

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> #Problem 3
> #By HAND:  $r^2 - 3r + 2 = 0$ . Factor to get  $(r-2)(r-1)$ ,
  and roots are 1 and 2. So here, the solution ends up as  $y = c_1 \cdot e^t + c_2 \cdot e^{2t}$ . Using our initial conditions, we find that  $2 = c_1 + c_2$ , and  $3 = c_1 + 2c_2$ . We see that  $c_1 = 1$  and  $c_2 = 1$  here. Final equation is  $y(t) = e^t + e^{2t}$ 
> #By MAPLE
> dsolve({D(D(y))(t) - 3 D(y)(t) + 2 y(t) = 0, y(0) = 2, D(y)(0) = 3}, y(t));
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$$y(t) = e^{2t} + e^t \quad (5)$$

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> #Problem 4
> #BY HAND: The characteristic matrix becomes  $\begin{bmatrix} 3-\lambda & -4 \\ 4 & 3-\lambda \end{bmatrix}$ . Taking the determinant of this = 0, our characteristic equation becomes  $(3-\lambda)(3-\lambda) - (4)(-4) = 0$ . Expanding, we get  $\lambda^2 - 6\lambda + 25 = 0$ . Roots here become  $3 \pm 4i$ . Plugging in  $3 + 4i$  for our  $\lambda$  in our matrix, we get our matrix to be  $\begin{bmatrix} -4 & -4 \\ 4 & -4 \end{bmatrix}$ . Our eigenvector here becomes  $[i; 1]$ . For  $3 - 4i$ , we take the conjugate vector (I think that's the name for it) to be  $[-i; 1]$ , as we can easily do this when our eigenvalues are complex.
> #By maple:
> A := Matrix([[3, -4], [4, 3]]);
```

$$A := \begin{bmatrix} 3 & -4 \\ 4 & 3 \end{bmatrix} \quad (6)$$

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> with(LinearAlgebra);
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[&x, Add, Adjoint, BackwardSubstitute, BandMatrix, Basis, BezoutMatrix, BidiagonalForm, BilinearForm, CARE, CharacteristicMatrix, CharacteristicPolynomial, Column, ColumnDimension, ColumnOperation, ColumnSpace, CompanionMatrix, CompressedSparseForm, ConditionNumber, ConstantMatrix, ConstantVector, Copy, CreatePermutation, CrossProduct, DARE, DeleteColumn, DeleteRow, Determinant, Diagonal, DiagonalMatrix, Dimension, Dimensions, DotProduct, EigenConditionNumbers, Eigenvalues, Eigenvectors, Equal, ForwardSubstitute, FrobeniusForm, FromCompressedSparseForm, FromSplitForm, GaussianElimination, GenerateEquations, GenerateMatrix, Generic, GetResultDataType, GetResultShape, GivensRotationMatrix, GramSchmidt, HankelMatrix, HermiteForm, HermitianTranspose, HessenbergForm, HilbertMatrix, HouseholderMatrix, IdentityMatrix, IntersectionBasis, IsDefinite, IsOrthogonal, IsSimilar, IsUnitary, JordanBlockMatrix, JordanForm, KroneckerProduct, LA_Main, LUdecomposition, LeastSquares, LinearSolve, LyapunovSolve, Map, Map2, MatrixAdd, MatrixExponential, MatrixFunction, MatrixInverse, MatrixMatrixMultiply,

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MatrixNorm, MatrixPower, MatrixScalarMultiply, MatrixVectorMultiply, MinimalPolynomial, Minor, Modular, Multiply, NoUserValue, Norm, Normalize, NullSpace, OuterProductMatrix, Permanent, Pivot, PopovForm, ProjectionMatrix, QRDecomposition, RandomMatrix, RandomVector, Rank, RationalCanonicalForm, ReducedRowEchelonForm, Row, RowDimension, RowOperation, RowSpace, ScalarMatrix, ScalarMultiply, ScalarVector, SchurForm, SingularValues, SmithForm, SplitForm, StronglyConnectedBlocks, SubMatrix, SubVector, SumBasis, SylvesterMatrix, SylvesterSolve, ToeplitzMatrix, Trace, Transpose, TridiagonalForm, UnitVector, VandermondeMatrix, VectorAdd, VectorAngle, VectorMatrixMultiply, VectorNorm, VectorScalarMultiply, ZeroMatrix, ZeroVector, Zip]

> *Eigenvalues(A);*

$$\begin{bmatrix} 3 + 4I \\ 3 - 4I \end{bmatrix}$$

(8)

> *evalf(Eigenvectors(A));*

$$\begin{bmatrix} 3. + 4.I \\ 3. - 4.I \end{bmatrix}, \begin{bmatrix} I & -I \\ 1. & 1. \end{bmatrix}$$

(9)

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