# Disconcerting problems about dimensions

My principal aim in writing these problems is to convince you that geometry and calculus in dimensions greater than 1 can be different from dimension 1. I also want to see how you can write mathematics. While you may consult with others and with me about the solution of these problems, I would like each student to write answers independently. One of my goals in Math 291 is to improve your written and oral ability to explain mathematics.

### Discussion and statement of the first problem

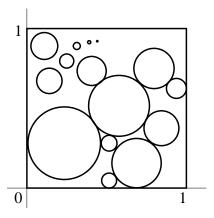
A sequence of bubbles is an infinite sequence of circles in the unit square of the plane,  $[0,1] \times [0,1]$ , whose interiors do not overlap. The center and radius of each circle should be specified in some algebraic or geometric fashion. A picture of some bubbles in one sequence appears to the right.

# The problem

Is there a sequence of bubbles so that

i the sum of the bubble areas is finite and

ii the sum of the bubble circumferences is infinite?



#### What you should do

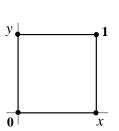
Either give an example of such a sequence of bubbles as explicitly as you can, or explain why no example exists. Your response should contain a discussion supporting your assertion written in complete English sentences.

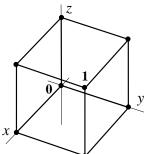
### Discussion and statement of the second problem

We begin with some terminology and notation.

- $\mathbb{R}^n$  (pronounced "are en") is *n*-dimensional Euclidean space. A point p in  $\mathbb{R}^n$  is an n-tuple of real numbers:  $p = (x_1, x_2, \ldots, x_n)$ . The numbers  $x_j$  are called the coordinates of p. For example,  $(1, 2, -3.8, 400, 5\pi)$  is a point in  $\mathbb{R}^5$ .
- If  $p = (x_1, x_2, ..., x_n)$  and  $q = (y_1, y_2, ..., y_n)$  are two points in  $\mathbb{R}^n$ , the distance from p to q is defined to be  $D(p,q) = \sqrt{\sum_{j=1}^n (x_j y_j)^2}$ . This is supposed to be a natural generalization of the usual formulas for distance in  $\mathbb{R}^2$  and  $\mathbb{R}^3$ : a repetition n times of the Pythagorean formula. For example, p = (1,7,8,-4) and q = (2,-3,9,9) are points in  $\mathbb{R}^4$ , and the distance between them is  $\sqrt{(1-2)^2 + (7-(-3))^2 + (8-9)^2 + (-4-9)^2} = \sqrt{271} \approx 16.46208$ . The formula for D(p,q) satisfies the usual rules for distances. The text uses |pq| to denote the distance from p to q.
- The origin in  $\mathbb{R}^n$  is  $\mathbf{0} = (0, 0, \dots, 0)$ , the *n*-tuple which is all 0's.
- The <u>n</u>-dimensional unit cube is the collection of points  $(x_1, x_2, ..., x_n)$  in  $\mathbb{R}^n$  satisfying all of these inequalities:  $0 \le x_j \le 1$  for  $1 \le j \le n$ .
- The <u>corners</u> of the *n*-dimensional unit cube are the points  $(x_1, x_2, ..., x_n)$  where each  $x_j$  is either 0 or 1. Each of the *n* choices of the coordinates for a corner can be made independently and there are two alternatives for each coordinate. Therefore the *n*-dimensional unit cube has  $2^n$  corners.

Here are some familiar unit cubes, in 2 and 3 dimensions. The corners are marked with •'s. The 2-dimensional cube has  $2^2 = 4$  corners. The 3-dimensional cube has  $2^3 = 8$  corners.





Do the following exercises before starting the problem. Please don't hand in solutions! You may ask me about them. Answers ("spoilers") without explanation appear at the bottom of the page. I suggest you look at them after you try the problems.

**Exercise 1** Suppose  $\mathbf{1} = (1, 1, ..., 1)$ , the *n*-tuple which is all 1's. Compute the distance between  $\mathbf{0}$  and  $\mathbf{1}$ , which are both corners of the *n*-dimensional cube. This should convince you that at least *part* of the *n*-dimensional cube "sticks out" far away from the origin.

**Exercise 2** The 20-dimensional unit cube has  $2^{20} = 1,048,576$  corners, far too many to list explicitly. You may need to use a calculator to answer the questions below.

- a) How many corners of the 20-dimensional cube have all 0's in their coordinates? How many have exactly one 1 in their coordinates? How many have exactly two 1's in their coordinates? How many have exactly three 1's in their coordinates? How many have exactly four 1's in their coordinates? [This starts out very easy, then becomes harder.]
- b) Use a)'s answer to find the total number of corners of the 20-dimensional unit cube which have 1's in <u>at most</u> four coordinates.
- c) Use b)'s answer to find the total number of corners of the 20-dimensional unit cube whose distance to **0** is at most 2.  $(2 = \sqrt{1^2 + 1^2 + 1^2}, 1)$
- d) Use c)'s answer to find the <u>proportion</u> of the corners of the 20-dimensional unit cube which have distance to the origin <u>greater than</u> 2.

Unit cubes are quite weird when n is large.

#### The problem

Suppose A is a positive constant and #(n,A) is the number of corners of the n-dimensional unit cube whose distance to **0** is greater than A. Then  $\lim_{n\to\infty}\frac{\#(n,A)}{2^n}=1$ : "almost all" of the corners of the cube are eventually, as dimension grows, farther away from **0** than A.

#### What you should do

Verify the limit statement above. You will need facts from calculus (quote them) about the asymptotic growth of polynomials compared to exponentials. Your response should contain a discussion supporting your assertion written in complete English sentences.

#### Hints

Begin with A = 2: in exercise 2, generalize to  $\mathbb{R}^n$  in place of  $\mathbb{R}^{20}$ . The limit for A = 2 compares the growth of a fourth degree polynomial with that of an exponential function. Then consider A = 78. The polynomial's degree is now  $78^2$  but the asymptotics (polynomial growth versus exponential growth) remain qualitatively the same. What about A = 78.5? Please hand in only a report on the general case, if possible.

**Remarks on notation** [x] means the "integer part" of x (see p. 108 of Stewart), so [78.5] = 78. The binomial coefficients  $\binom{a}{b}$  (for a and b integers with  $a \ge b$ ) are defined on p. 762. You may know or should learn that  $\binom{a}{b}$  is the number of ways to choose b objects from a objects. Some links to web pages explaining this are on the course web page.